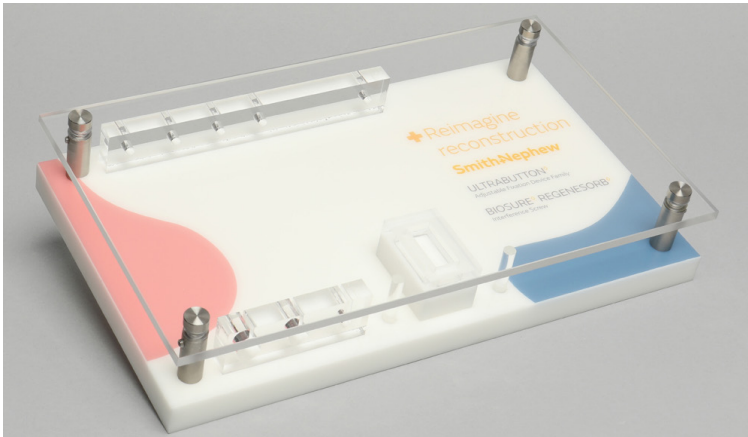


1703-1010 GRAFT DISPLAY

Set up Instructions



SAWBONES REQUIRED ITEMS

ITEM	DESCRIPTION	QTY
1491-24	Soft tissue quadriceps graft	2
1493-1	Hamstring graft	3
1413-7-11	Bone-tendon-bone graft	1

S+N REQUIRED ITEMS

ITEM	DESCRIPTION	QTY
72205443	ULTRABUTTON QUAD	2
72205444	ULTRABUTTON BB	1
72205600	ULTRABUTTON TIB, Small	1
72205601	ULTRABUTTON TIB, Medium	1
72205602	ULTRABUTTON TIB, Large	1
72290003	ULTRABUTTON	2
72205437	Looped MINITAPE, Cobraid or equivalent	2
72205438	Looped MINITAPE, blue or equivalent	2
7211081	ULTRABRAID #2 on needle	2
72204404	BIOSURE REGENESORB Screw, 9x25	1

INSTRUCTIONS

1. Prepare all grafts following the standard graft preparation steps and using the buttons stated below. **NOTE:** Refer to graft preparation animations and technique videos within the Knee e-brochure 19481 if unfamiliar

a. Graft 1 (Quad soft tissue):

i. Femoral side: ULTRABUTTON QUAD

ii. Tibial side: ULTRABUTTON TIB, Large

b. Graft 2 (Semi-T HS):

i. Femoral side: ULTRABUTTON

ii. Tibial side: ULTRABUTTON TIB, Medium

c. Graft 3 (Quad Soft tissue):

i. Femoral side: ULTRABUTTON QUAD

ii. Tibial side: ULTRABUTTON TIB, Small

d. Graft 4 (BTB)

i. Femoral side: ULTRABUTTON BB

ii. Tibial side: ULTRABRAID #2

e. Graft 5 (Semi-T & Gracilis HS)

NOTE: The grafts will need to be trimmed in length prior to whipstitching to allow them to fit within the display.

i. Femoral side: ULTRABUTTON

ii. Tibial side: Looped MINITAPE using 1 color per graft

2. Place femoral ULTRABUTTONS into the display board and reduce to have the femoral ends of the grafts all approximately aligned.

3. Feed the tibial ULTRABUTTON sutures into their respective slots and reduce. (Note: Tension the grafts to be just taut, they do NOT need to be overtightened)

4. Tie the tibial sutures for grafts 4 & 5 to the suture posts

5. Place the 9x25 BIOSURE REGENESORB screw in the display tub

6. Tie the reduction limbs of the ULTRABUTTONS

7. Trim off excess sutures from all buttons and suture posts

8. Place plexiglass back onto the display

